

Niles Park District Youth Basketball League Rules

(UPDATED 1/29/15)

Rules applying to all grade levels

1. **GAME LENGTH:** Games will be two (18) minute halves with a running clock. The clock will only stop on official timeouts and the last (1) minute of each half.
2. **PLAYING TIME:** Our goal is to have all participants play an equal amount of time!!! Coaches are allowed to substitute freely throughout the game but should get players on the court for at least (6) minutes in the 1st half and (6) minutes in the 2nd half
3. **OVERTIME:** Sudden Death Overtime – the first **point** scored wins. **2-MINUTE MAX.**
4. **TIME OUTS:** (1) time-out in first half, (1) time-out in second half. Time-outs do not accumulate.
5. **SCORE DIFFERENTIAL** – Points will stop being added to the scoreboard if the score differential becomes (15) or more points.
6. **ALL PLAYERS PARTICIPATING MUST BE REGISTERED PARTICIPANTS WITH THE NILES PARK DISTRICT.**
Any player participating without being registered will cause a forfeit for the team. If this is discovered during the process of the game, the player will immediately be removed from the game. The game will be finished without said player and the team will be given a forfeit loss in the standings.
7. **UNIFORMS:** Teams must wear Official Niles Park District T-Shirts (no other uniform tops allowed.) Players will not be allowed to play in the game unless they are wearing an official Niles Park District issued jersey.
8. **# OF PLAYERS TO PLAY:** Games can be played with (4) players. We will allow teams to call-up registered players from a grade below to play a game and not forfeit. Teams can borrow to give them up to (6) total players. **Games will not be rescheduled by the Niles Park District so play with (4) or call-up in order to avoid forfeit.**
9. **TECHNICAL FOULS:** Unsportsmanlike conduct is (2) points and the ball is awarded to offended team.

Specific Rules & Regulations by Grade

	2nd & 3rd Grade	4th & 5th Grade	6th, 7th, 8th Grade
Ball Size	Boys & Girls 27"	Boys & Girls 28.5"	Girls 28.5" Boys 29"
Court Dimensions	Half Court 9ft. hoop	Full Court 10ft. hoop	Full Court 10ft. hoop
Free Throw Line	9 feet	13 feet	15 feet
Personal Fouls	7 fouls	6 fouls	6 fouls
Bonus	On 10 th foul, no super bonus	On 10 th foul, no super bonus	On 10 th foul, no super bonus
Lane Violations	5 seconds	5 seconds	3 seconds
3 pointers	No	Yes	Yes
Defensive Limitations	"C" and "D" level teams must play a 2-3 zone.	If there is a 15 point lead or more, defenders on the team in the lead must stay inside the 3-point arc.	If there is a 15 point lead or more, defenders on the team in the lead must stay inside the 3-point arc.
Pressing	No pressing at any point	During the last 2 minutes of the game, teams can press if the point differential is 10 points or less.	Teams can press until there is a 10 point lead.