



NILES PARK DISTRICT 2017 FALL BASKETBALL TEAM PACKET

This packet does not register your team for the league. Each player needs to sign up individually and pay the registration fee. Please take the time to fill out all sections of this packet and e-mail it back to kkrueger@niles-parks.org, or jcermak@niles-parks.org or drop off to the Athletic Offices on or before the **August 18th deadline.**

Please circle the grade your kids are currently enrolled in.
Teams are allowed to play up a grade at their coach's discretion.

If a team has players from two different grades, they must play in the older grade level.

Grade levels may be combined depending on enrollment.

2 nd Girls	3 rd Girls	4 th Girls	5 th Girls	6 th Girls	7 th Girls	8 th Girls
2 nd Boys	3 rd Boys	4 th Boys	5 th Boys	6 th Boys	7 th Boys	8 th Boys

Team Name: _____

Please rate your team A / B / C. _____

- "A" division games are the most competitive and "C" division games are the least competitive.
- If you choose "B", please indicate if you're a B+ or B- team.
- Depending on the number of teams, you may play teams in a higher or lower division.
- Please don't call and ask our opinion because due to the size of the league and with new teams signing up all the time, we really don't know.
- Once you determine your rating you will be in that division for the entire year.

Head Coach Contact Information

Name: _____

Address: _____ City/Zip: _____

Coach Home Phone: _____ Coach Cell Phone: _____

*COACH E-MAIL: _____

Assistant Coach Contact Information

Name: _____

Address: _____ City/Zip: _____

Coach Home Phone: _____ Coach Cell Phone: _____

*COACH EMAIL: _____



NILES PARK DISTRICT
2017 FALL BASKETBALL
UN-OFFICIAL TEAM ROSTER FORM

*This form is **UN-OFFICIAL**. All players must be registered before the August 18th registration deadline. If a player is not registered by the deadline and you have less than 10 players, the Niles Park District reserves the right to add any player(s) to your team.

*Teams can have more than 10 players but there are playing time guidelines in the rules that all teams must adhere to.

Team Name: _____ Grade: _____

Coach: _____

*All teams are required to wear their NPD issued reversible jersey.

Player Name <i>(Please list names alphabetically)</i>	Player Phone	Current Grade
1.		
2.		
3.		
4.		
5.		
6.		
7.		
8.		
9.		
10.		
11.		
12.		



NILES PARK DISTRICT
2017 FALL BASKETBALL
TEAM CONFLICTS

The best feature our Youth Basketball Program is that we work around your known team conflicts. What we consider a conflict is not being able to field at least 5 of your registered players for a game. We will do our best to work with your schedule so please work with us by thoroughly researching your conflicts so there are no unnecessary forfeits. By forfeiting you not only take a loss but you punish the other team and give them only 9 games.

Due to the size of the leagues we don't reschedule any games!!

Team Name: _____ Coach: _____ Grade: _____

PLEASE LIST THE TIMES YOU CAN'T PLAY.

(Be Specific –i.e. Sat. 9/16 - No 9am – 12pm)

	Friday 9/15	Saturday 9/16	Sunday 9/17
Week 1			
Week 2	Friday 9/22	Saturday 9/23	Sunday 9/24
Week 3	Friday 9/29	Saturday 9/30	Sunday 10/1
Week 4	Friday 10/6	Saturday 10/7	Sunday 10/8
Week 5	Friday 10/13	Saturday 10/14	Sunday 10/15
Week 6	Friday 10/20	Saturday 10/21	Sunday 10/22
Week 7	Friday 10/27	Saturday 10/28	Sunday 10/29
Week 8	Friday 11/3	Saturday 11/4	Sunday 11/5
Week 9	Friday 11/10	Saturday 11/11	Sunday 11/12

**NO PLAYOFFS. TEAMS PLAY 10 GAMES AND THEN A DIVISION CHAMPION IS CROWNED BASED ON FINAL STANDINGS.*

Niles Park District Youth Basketball League Rules

(UPDATED 6/16/17)

Rules applying to all grade levels

- GAME LENGTH:** Games will be two (18) minute halves with a running clock. The clock will only stop on official timeouts and the last (1) minute of each half.
- PLAYING TIME:** **Our goal is to have all participants play an equal amount of time.** Coaches are allowed to substitute freely throughout the game but should get players on the court for at least (6) minutes in the 1st half and (6) minutes in the 2nd half
- OVERTIME:** Sudden Death Overtime – the first **point** scored wins. **2-MINUTE MAX.**
- TIME OUTS:** (1) 30 second time-out in first half, (2) 30 second time-outs in second half. Time-outs do not accumulate.
- SCORE DIFFERENTIAL** – Points will stop being added to the scoreboard if the score differential becomes (15) or more points but the official score will still be kept by the scorekeeper in the scorebook.
- ALL PLAYERS PARTICIPATING MUST BE REGISTERED PARTICIPANTS WITH THE NILES PARK DISTRICT.** Any player participating without being registered will cause a forfeit for the team. If this is discovered during the process of the game, the player will immediately be removed from the game. The game will be finished without said player and the team will be given a forfeit loss in the standings.
- UNIFORMS:** Teams must wear Official Niles Park District reversible jersey (no other uniform tops allowed.) Players will not be allowed to play in the game unless they are wearing an official Niles Park District issued jersey.
- # OF PLAYERS TO PLAY:** Games can be played with (4) players. We will allow teams to call-up registered players from a grade below to play a game and not forfeit. Teams can borrow to give themselves up to (6) total players. **Games will not be rescheduled by the Niles Park District so play with (4) or call-up in order to avoid forfeit.**
- TECHNICAL FOULS:** Unsportsmanlike conduct is (2) points and the ball is awarded to offended team.

	1st - 3rd Grade	4th & 5th Grade	6th, 7th, 8th & 9th Grade
Ball Size	Boys & Girls 27"	Boys & Girls 28.5"	Girls 28.5" Boys 29"
Court Dimensions	Mini Court (sideline to sideline)	Full Court	Full Court
Basket Height	8.5 feet.	10ft. hoop	10ft. hoop
Free Throw Line	9 feet	13 feet	15 feet
Personal Fouls	7 fouls	6 fouls	6 fouls
Bonus	Teams shoot 1& 1 on 10 th team foul. No super bonus	Teams shoot 1& 1 on 10 th team foul. No super bonus	Teams shoot 1& 1 on 10 th team foul. No super bonus
Lane Violations	5 seconds	5 seconds	3 seconds
3 pointers	No	Yes	Yes
Defensive Limitations	Teams can play man to man or zone defense but can't pick up their man right at the half court line.	If there is a 15 point lead or more, defenders on the team in the lead must stay inside the 3-point arc.	If there is a 15 point lead or more, defenders on the team in the lead must stay inside the 3-point arc.
Pressing	No pressing at any point	During the last 2 minutes of the game, teams can full court press if the point differential is 10 points or less.	Teams can press until there is a 10 point lead.